## CITY OF BUENA VISTA SPECIAL CALLED (VIRTUAL)COUNCIL MEETING SEPTEMBER 10, 2020

The City Council for the City of Buena Vista met for a Special Called (Virtual) Council meeting on Thursday, September 10, 2020 at 5:00 p.m.

Council Members Present:

Melvin Henson
Stanley Coffey
Tyson Cooper

Mayor Bill Fitzgerald
Cheryl Hickman
Vice-Mayor Lisa Clark
Danny Staton

Members Absent: None.

## **ADG #1** APPROVAL OF THE AGENDA:

Motion was made by Councilman Coffey to approve the agenda, seconded by Councilman Staton, carried by Council.

## **OLD BUSINESS:**

OB #1 SECOND READING OF AN ORDINANCE TO APPROVE DEVELOPMENT FOR A SINGLE-FAMILY HOME TO BE ADDRESSED 404 BEVERLY HOLLOW LANE, TAX MAP ID-61-1---1A:

Motion was made by Vice-Mayor Clark to read the following Ordinance by title only, seconded by Councilman Coffey, carried by Council Ms. Wheeler read the following Ordinance by title only:

## PLANNED UNIT DEVELOPMENT TAX MAP 66-1---1A, 404 BEVERLY HOLLOW LANE ORDINANCE – ORD 20-13 SEPTEMBER 3, 2020

BE IT ORDAINED BY THE COUNCIL OF THE CITY OF BUENA VISTA, VIRGINIA, that after a duly called public hearing, in accordance with the general welfare of the citizens of Buena Vista and in accordance with good zoning practices, the Plan of Development shown in Exhibit A is hereby approved, pursuant to Section 607 of the Land Development Regulations of the City of Buena Vista.

This Ordinance shall be effective 30 days following adoption by City Council.

William Fitzgerald, Mayor				
ouncil				
ourion				
-Mayor Clark	to adopt the	above Or	dinance,	seconded by
		Voc	No	Abstain
Present	Absent	res	NO	Abstain
Х		Х		
X		X		
X		X		
X		X		
X		X		
X		X		
X		X		
	cil as follows: Present  X  X  X  X  X  X  X  A  X  A  A  A  A	ouncil  -Mayor Clark to adopt the  cil as follows:  Present Absent  X  X  X  X  X  X  X  X  A  X  A  X  A  A	ouncil  -Mayor Clark to adopt the above Or  cil as follows:    Present   Absent   Yes     X	ouncil  -Mayor Clark to adopt the above Ordinance,    Ordinance   Ordinance

Dawn M. Wheeler, Clerk of Council